

COMBINATORIAL AUCTION

SCENARIO:

THESE ARE:

- ITEMS $I = \{i_1, \dots, i_n\}$
- Bidders
- EACH Bid CAN Bid over A Bundle $S \subseteq I$
- EACH Bid CAN BE DIFFERENT (OR THE SAME Bidder)

MODEL:

- ITEMS: $I = \{i_1, \dots, i_n\}$
- BUNDLES: $S_T \subseteq I$
- Bid/VALUES: $v_{a,T}$, Value of Bidder a over bundle T

QUESTION:

WHY COMBINATORIAL? BECAUSE, GIVEN A SET OF ITEMS WE HAVE A COMBINATORIAL NUMBER OF POSSIBLE BUNDLES

EXAMPLE:

$$I = \{A, B, C\}$$

VALUES:

		a_1	a_2	a_3	MAX	
A		2	1	0	2	
B		1	1	1	1	
C		0	0	2	2	
A	B	3	3	2	3	
A	C	4	1	2	4	
B	C	2	2	5	5	
A	B	C	5	6	7	7

PROBLEM:

FINDING THE BEST ALLOCATION IS NP-HARD
 → NO POLYNOMIAL-TIME ALGORITHM

PROBLEM:

~~DESIGNING THE FASTEST ALGORITHM~~
 RETURNING THE EXACT OPTIMAL ALLOCATION
 THIS ALGORITHM WILL BE USED IN THE VCG

PROBLEM: DETERMINING AN APPROXIMATE MECHANISM FINDING AN APPROXIMATE OPTIMAL ALLOCATION
THIS ALGORITHM CANNOT BE USED IN THE VCG

ALGORITHM: BRANCH-AND-BOUND WITH HEURISTICS AND PRUNING

HEURISTICS:

GIVEN THE MAXIMIZE BIDS, FOR EACH ITEM i WE COMPUTE: $h_i = \max_{S(i)} \left\{ \frac{\bar{v}_{S(i)}}{|S(i)|} \right\}$ WHERE:

- $S(i)$ is a generic bundle containing item i
- $|S(i)|$ is the size of $S(i)$
- $\bar{v}_{S(i)}$ is the BEST BID OVER $S(i)$

EXAMPLE:

$$h_A = \max \left\{ 2, 3/2, 4/2, 7/3 \right\} = 2.3$$

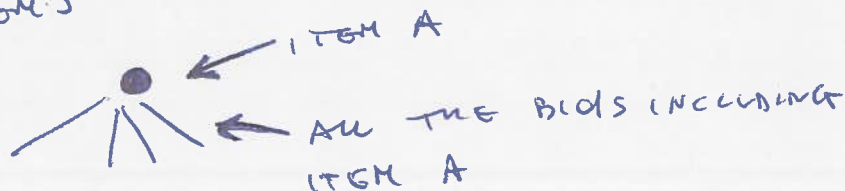
$$h_B = \max \left\{ 1, 3/2, 5/2, 7/3 \right\} = 2.5$$

$$h_C = \max \left\{ 2, 4/2, 5/2, 7/3 \right\} = 2.5$$

BRANCH-AND-BOUND:

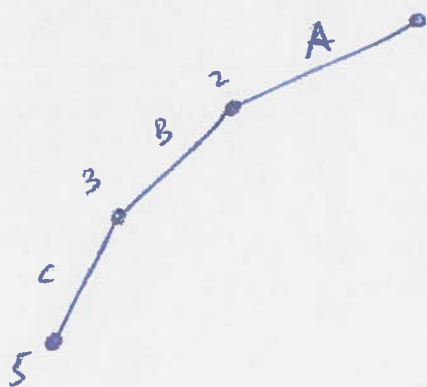
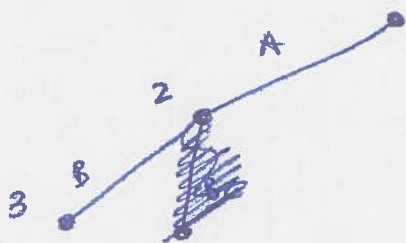
IF SOME ITEM HAS NO SINGLE ITEM BID, A DUMMY BID IS INTRODUCED

- BRANCH ON ITEMS

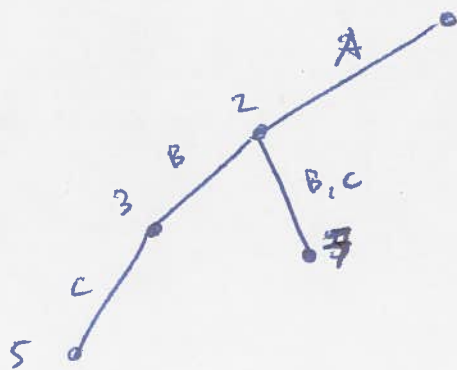


- DEPTH FIRST

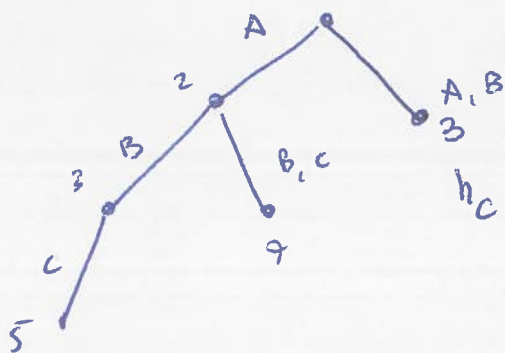
- PRUNING IF THE CURRENT VALUE OF THE ALLOCATION + HEURISTICS IS NOT LARGER THAN THE BEST FOUND SOLUTION



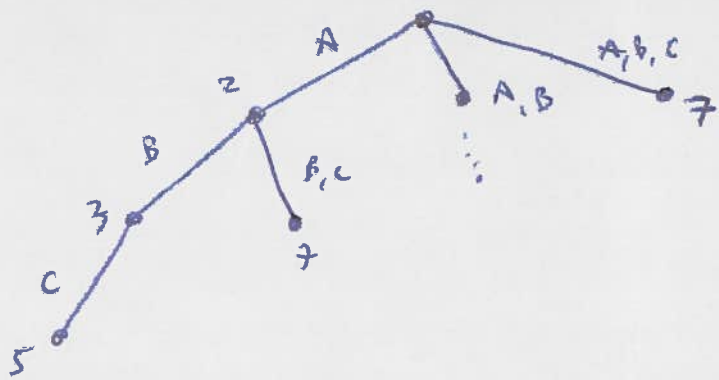
→ ALLOCATION WITH A VALUE OF 5
 $\underline{N=5}$



→ THE CURRENT OPTIMAL ALLOCATION IS
 $\boxed{A} \boxed{B} \boxed{C}$ WITH $\underline{N=7}$



$h_C = 2.5$ } \Rightarrow TOTAL $5.5 < \underline{N} \Rightarrow$ NO EXPANSION BEYOND $\boxed{A} \boxed{B}$



EXERCISE:

a	3
b	7
c	1
d	2
a, c	8
a, d	5
b, c	7
b, d	10
a, c, d	10
b, c, d	12

PROPERTY:

BRANCH-OR-ITEMS ALGORITHM REQUIRES EXPONENTIAL TIME IN THE NUMBER OF ITEMS

PROPERTY:

THE VCG REQUIRES EXPONENTIAL TIME GIVEN THAT THE OPTIMAL ALLOCATION CAN BE FOUND IN EXPONENTIAL TIME

EXERCISE:

APPLY THE VCG TO THE ~~EXAMPLE~~ ABOVE EXAMPLE

ASSUMPTION:

BIDDERS ARE SINGLE-MINDED IF THEIR BIDS ARE

- $v_{i,T} \neq 0$ ONLY FOR A SINGLE T

IN PRACTISE EACH BIDDER HAS A POSITIVE (STRICT) VALUATION ONLY FOR A SINGLE BUNDLE

PROPERTY:

EVEN WITH SINGLE-MINDED BIDDERS, FINDING THE OPTIMAL ALLOCATION IS NP-HARD

PROPERTY:

APPROXIMATING THE OPTIMAL ALLOCATION WITHIN A FACTOR OF \sqrt{m} IS POSSIBLE IN POLYNOMIAL TIME ($m = |I|$)

ALGORITHM:

- ORDINA ~~LE~~ BID RESPONSE A $\frac{v_i}{\sqrt{|S_i|}}$
- $W \leftarrow \emptyset$
- SCAN THE BID, IF $|S_i| \cap W = \emptyset \rightarrow$
ADD S_i IN W

EXAMPLE:

$$\frac{v_A}{\sqrt{|A|}} = 2 \quad \frac{v_B}{\sqrt{|B|}} = 1 \quad \frac{v_C}{\sqrt{|C|}} = 2$$

$$\frac{\sqrt{AB}}{\sqrt{AB}} = \frac{3}{\sqrt{2}} \approx 2.12 \quad \frac{\sqrt{AC}}{\sqrt{AC}} = \frac{4}{\sqrt{2}} \approx 2.82 \quad \frac{\sqrt{BC}}{\sqrt{BC}} = \frac{5}{\sqrt{2}} \approx 3.53$$

$$\frac{\sqrt{ABC}}{\sqrt{ABC}} = \frac{7}{\sqrt{3}} \approx 4.04$$

⇒ \boxed{ABC} , \boxed{BC} , \boxed{AC} , \boxed{AB} , \boxed{A} , \boxed{C} , \boxed{B}

⇒ APPROXIMATE SOLUTION \boxed{ABC} , THE VALUE IS 7
THE GUARANTEE IS THAT OPTIMAL SOLUTION IS ≤ 7.3

OBSERVATION: THE VCG CANNOT BE ADDED, BUT THERE IS A MECHANISM THAT IS DST.

MECHANISM: THE PAYMENTS ARE:
FOR EACH ~~$i \in W$~~ $i \in W$, $p_i = v_T^i \frac{|S_i^*|}{|S_T|}$
WHERE T IS THE SMALLEST INDEX SUCH THAT
 $S_i^* \cap S_T \neq \emptyset$ AND FOR ALL $k < T$, $k \neq i$
 $S_k \cap S_T = \emptyset$ (IF NO SUCH T EXISTS THEN $p_i = 0$)